

## Figures

Fig. 1

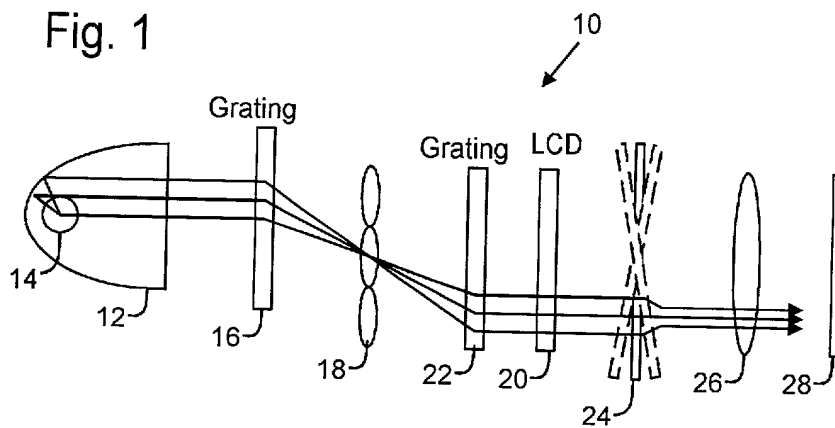
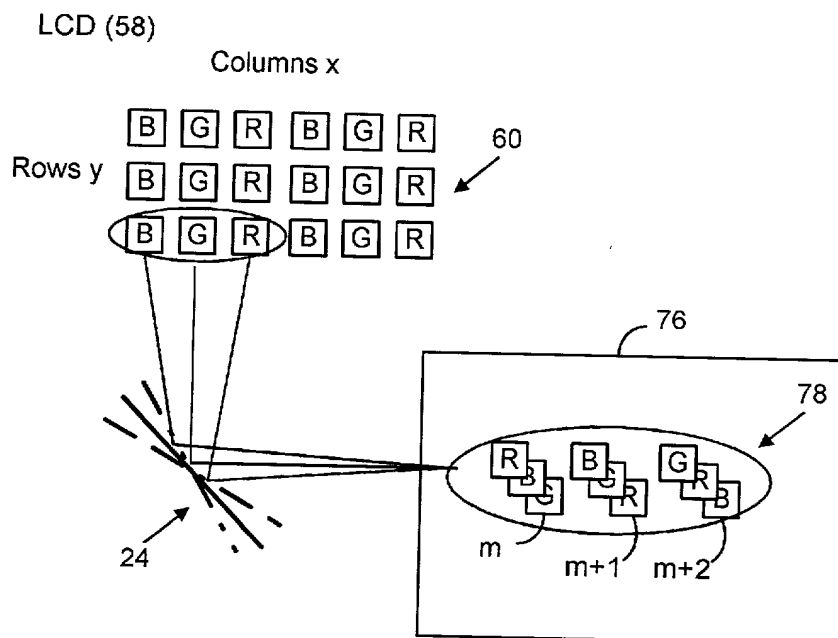


Fig. 5



# Fig. 2 - Prior Art

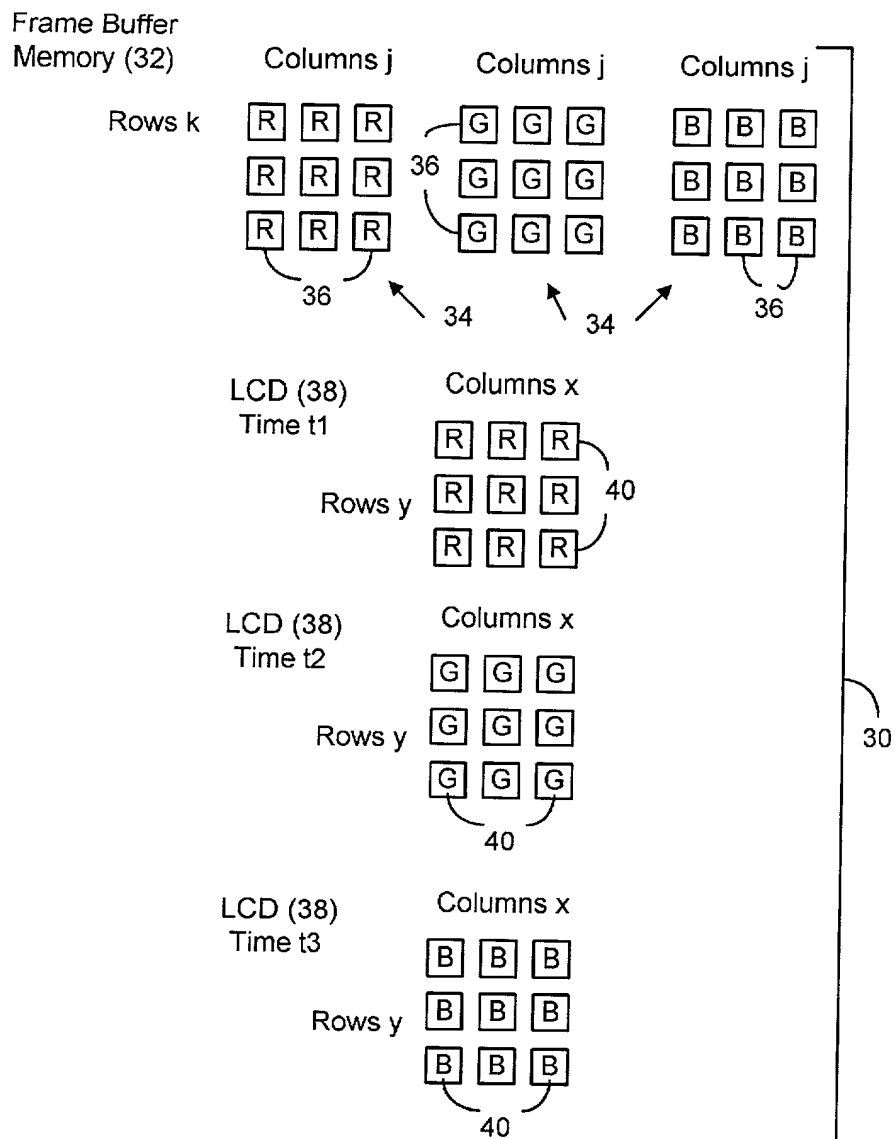


Fig. 3

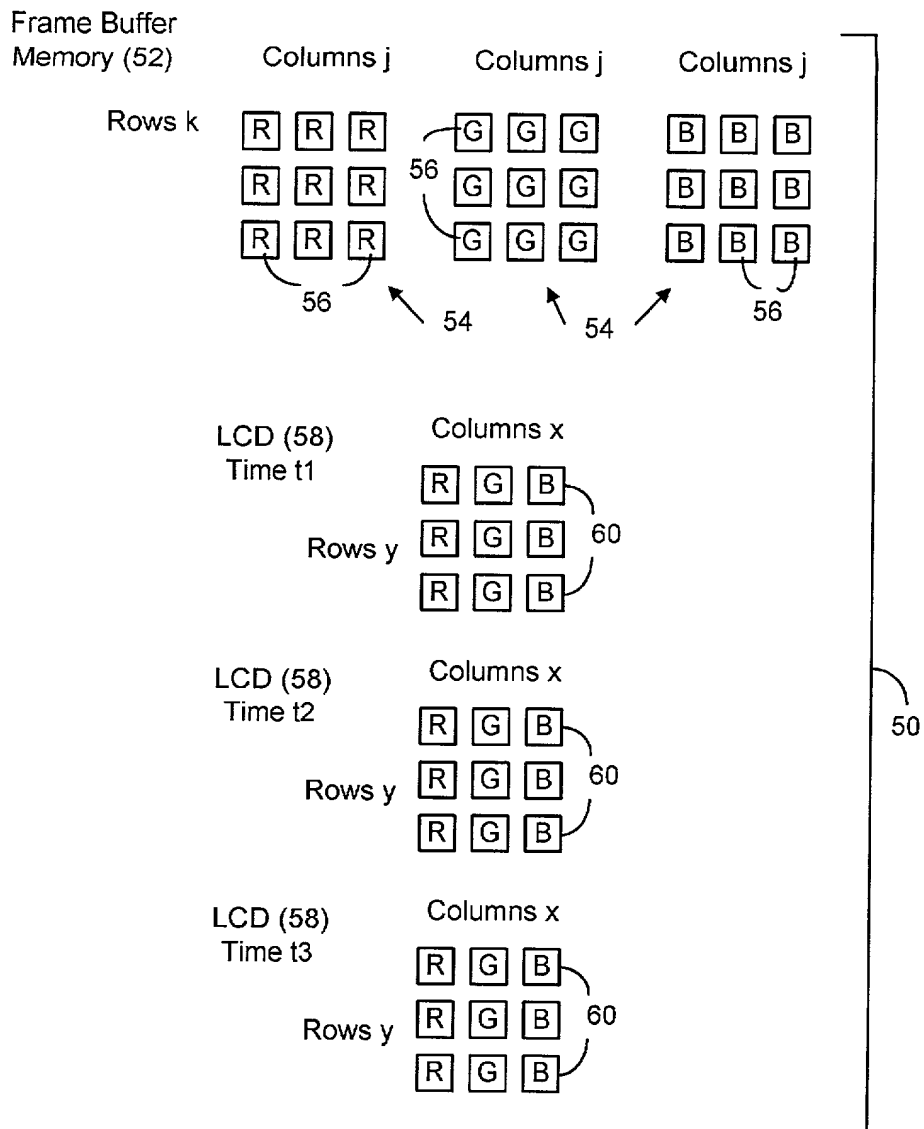


Fig. 4

Frame Buffer  
Memory (52)

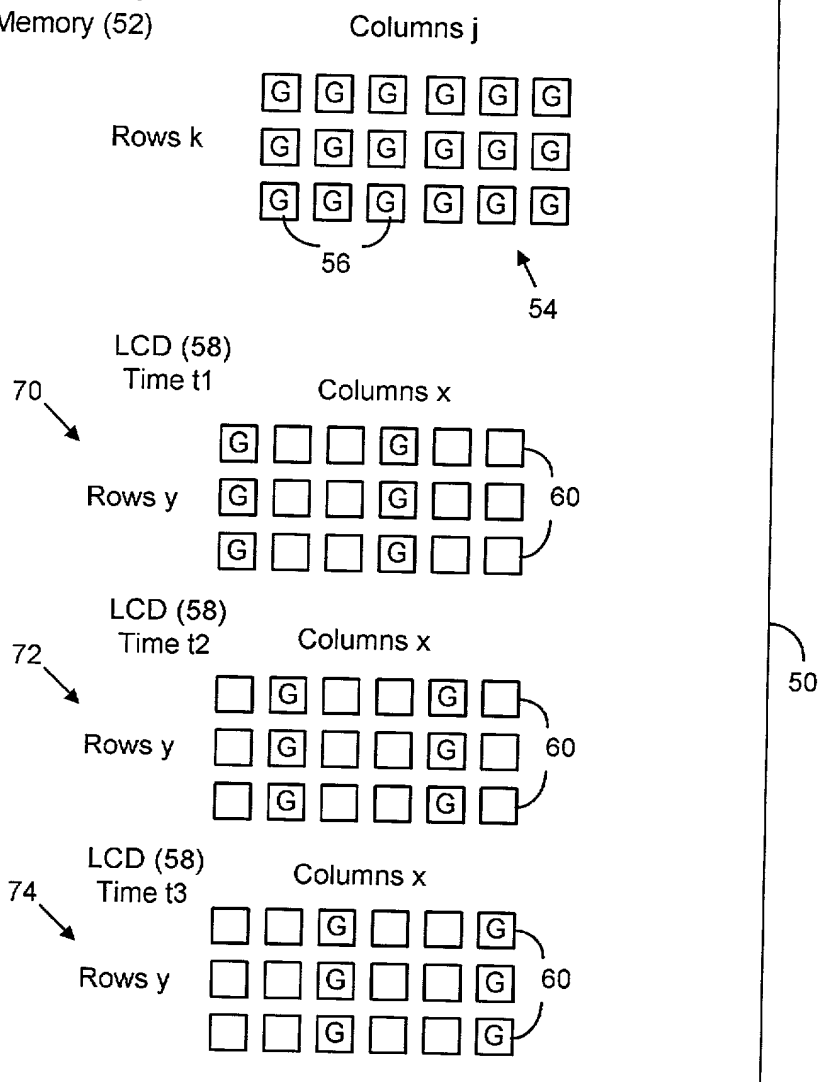


Fig. 6

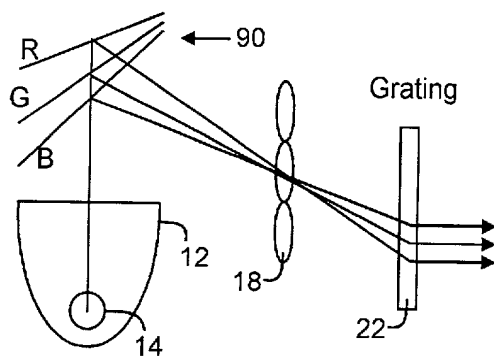


Fig. 7

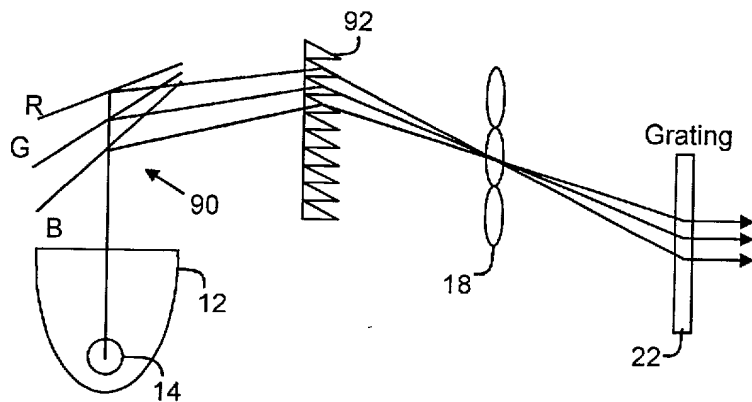


Fig. 8

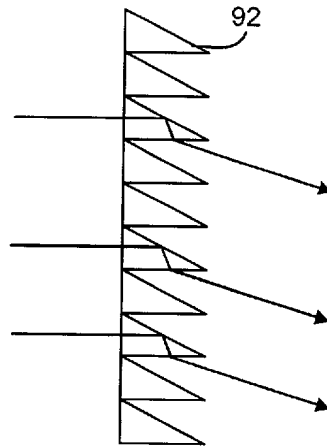


Fig. 9

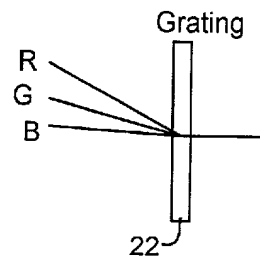


Fig. 10

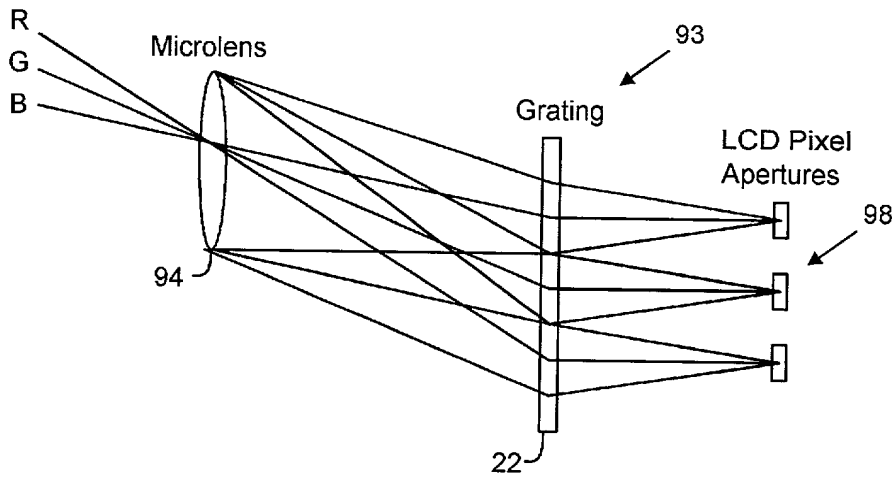


Fig. 11

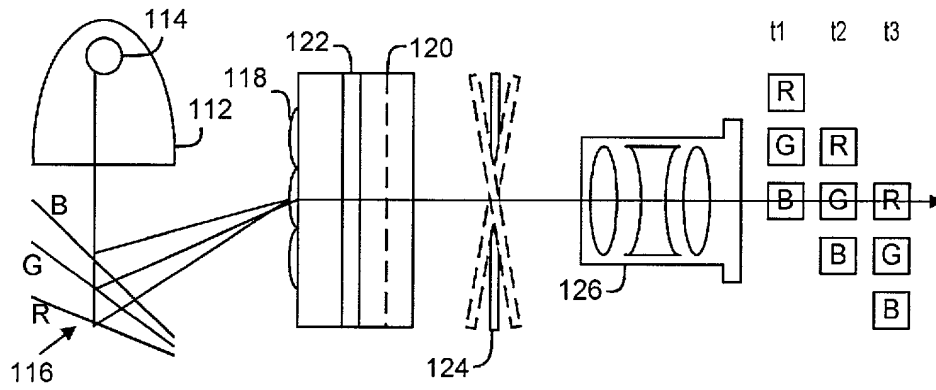


Fig. 12

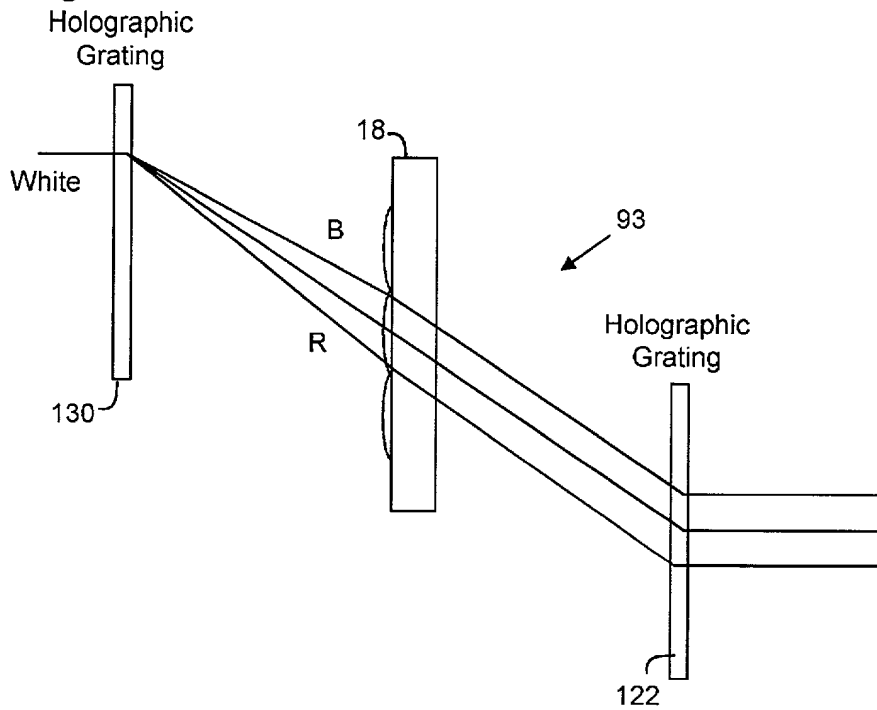




Fig. 13

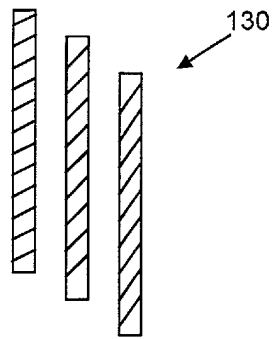


Fig. 14

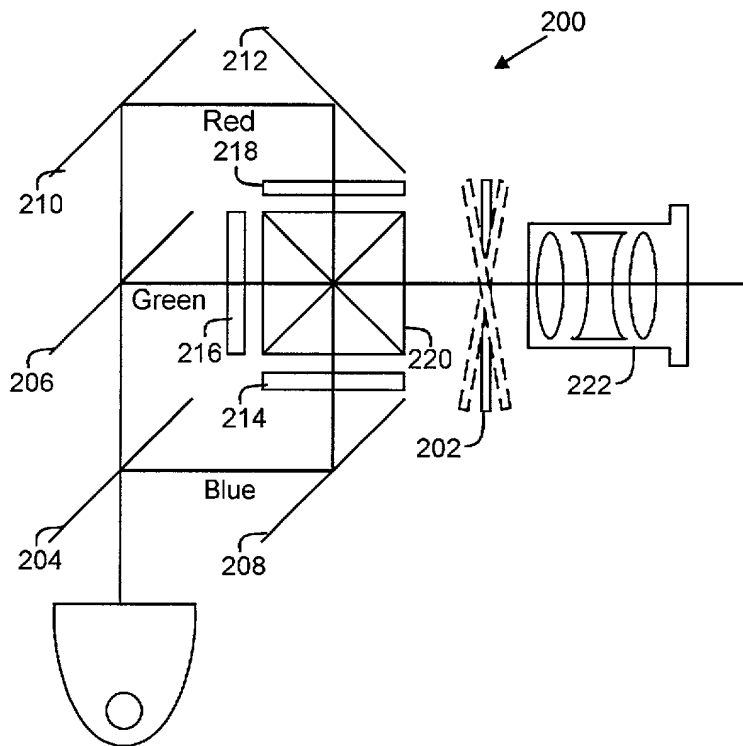


Fig. 15

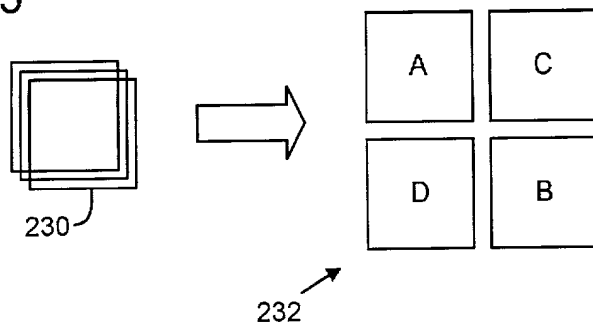


Fig. 16

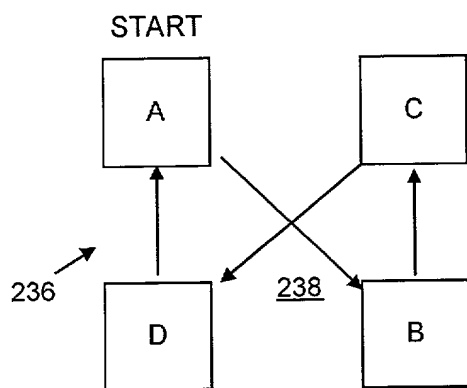


Fig. 17

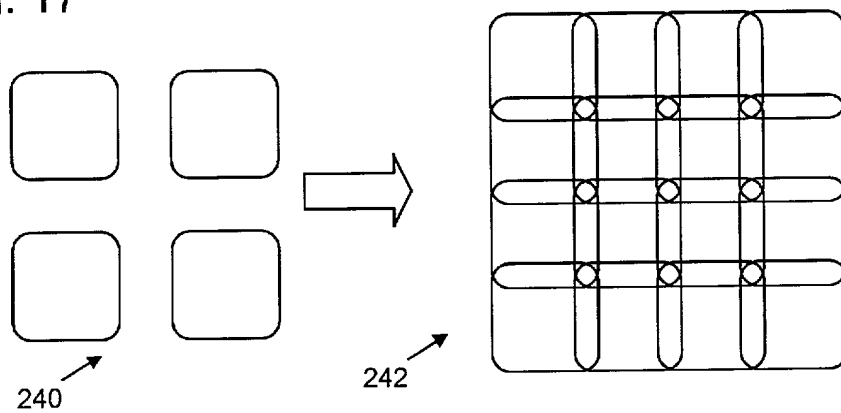


Fig. 18

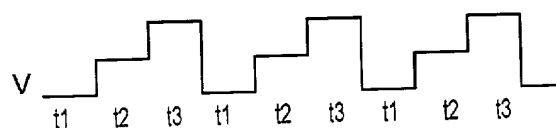
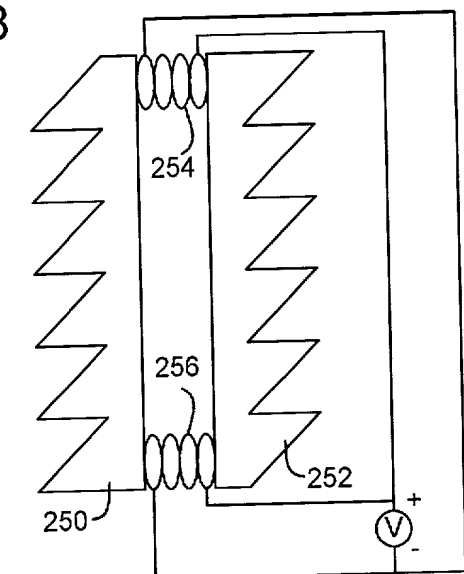


Fig. 19

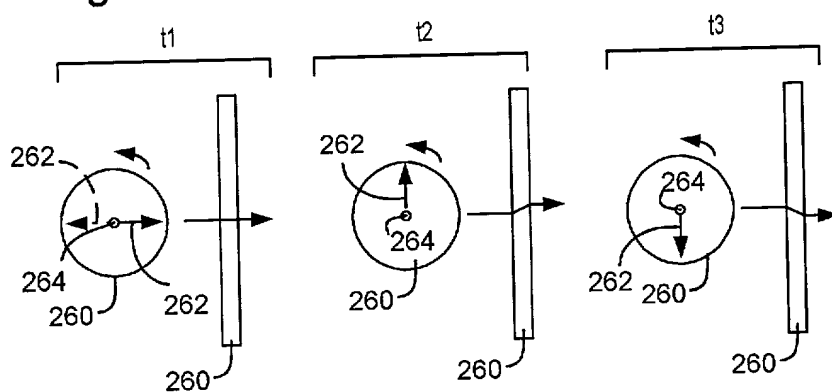


Fig. 20

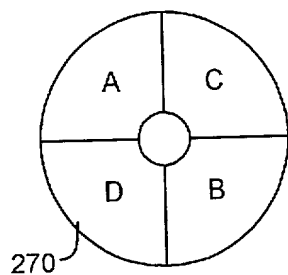


Fig. 21

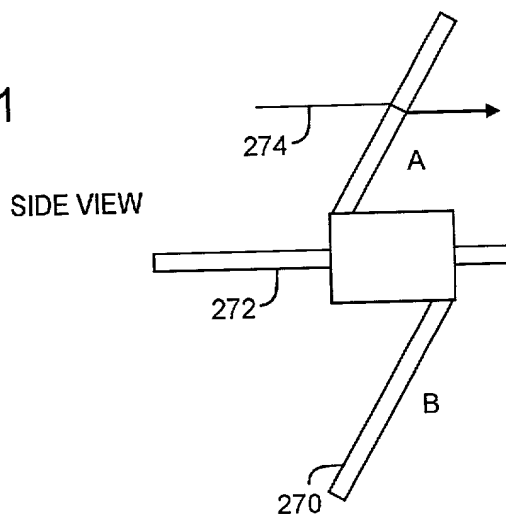


Fig. 22

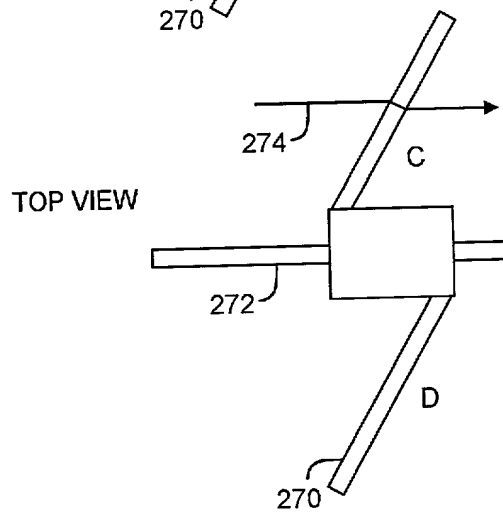


Fig. 23

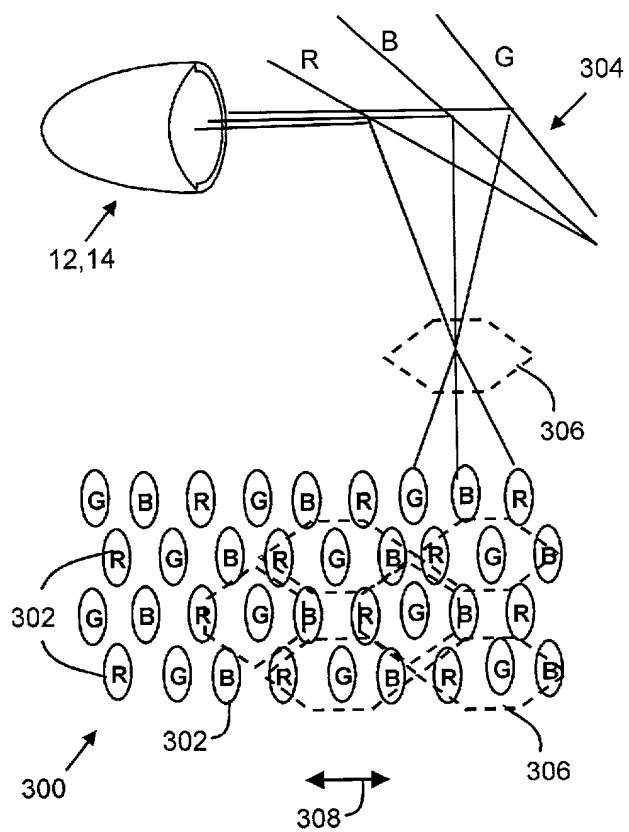


Fig. 24

